

# EXHIBIT D

## April 2016 Mashable Article

### The co-founder of Atari is making video games again

Nolan Bushnell partners with a Dutch mobile publisher to develop ideas he's been sitting on for over a decade.

By Adam Rosenberg on April 28, 2016

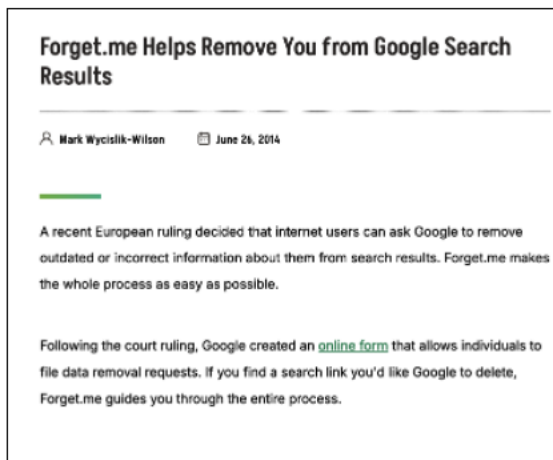
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Atari the company might be a shadow of its former self, but Nolan Bushnell isn't out of the games game quite yet.

The 73-year-old Atari co-founder never left games completely -- but thanks to a new collaboration with mobile publisher Spil Games, he'll get to bring ideas he's been sitting on to smartphones and tablets.

## OpenAI WebText public sample (record 99183)

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**June 2014 *Lifehacker* article****OpenAI WebText public sample  
(record 246641)**


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## August 2016 ZDNET Article

### Cisco buys container startup ContainerX

The deal marks Cisco's first acquisition in the burgeoning container market.



Written by **Natalie Gagliardi**, Contributor  
Aug. 30, 2016 at 6:47 a.m. PT



Cisco on Tuesday said it plans to acquire ContainerX, an early-stage startup that develops virtual container technology for data centers. Terms of the deal were not disclosed.

ContainerX is billed as a multi-tenant, container-as-a-service platform for both Linux and Windows. The startup was launched two years ago by a team of engineers from Microsoft, VMware, and Citrix.

## OpenAI WebText public sample (record 76012)

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**September 5, 2014 ZDNET Article**

**Meet the shadowy tech brokers that deliver your data to the NSA**

These so-called "trusted third-parties" may be the most important tech companies you've never heard of. ZDNet reveals how these companies work as middlemen or "brokers" of customer data between ISPs and phone companies, and the U.S. government.

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**OpenAI WebText public sample  
(record 147203)**

\n\nRead this Meet the shadowy tech brokers that deliver your data to the NSA These so-called \"trusted third-parties\" may be the most important tech companies you've never heard of. ZDNet reveals how these companies work as middlemen or \"brokers\" of customer data between ISPs and phone companies, and the U.S. government. Read More\n\n

March 6, 2013 *CNET* Article

Facebook is all set to potentially wow the world with a redesigned News Feed tomorrow -- or send users into a tizzy over yet another major change to the world's most popular social network.

CNET will be bringing you the news, images, and commentary as the event unfolds starting at 10 a.m. PT. Follow along with our live blog [here](#):

**CNET's live coverage of Facebook's unveiling of a News Feed redesign**

The company is rumored to be launching content-specific News Feeds, so users can choose to, say, browse only photos and Instagram posts, or just see what music their friends are listening to at the moment.

As CNET's Jennifer Van Grove points out, the News Feed is due for an upgrade. This could be the first overhaul of the News Feed since Facebook debuted the product in September 2006. A new design could mean an elaborate alteration built from nine years of collecting intel on how users enjoy consuming content, or it could draw the ire of users who hate even the tiniest change in the network.

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OpenAI WebText public sample  
(record 23318)

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"Facebook\n\nFacebook is all set to potentially
wow the world with a redesigned News Feed
tomorrow -- or send users into a tizzy over yet
another major change to the world's most popular
social network.\n\nCNET will be bringing you
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from nine years of collecting intel on how users
enjoy consuming content, or it could draw the ire
of users who hate even the tiniest change in the
network."}
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## July 15, 2015 VG247 Article

Although gaming [served one of the key demos](#) used to demonstrate Microsoft's augmented reality headset HoloLens, it may be a while before it becomes the main focus of the device.



Speaking to [Zdnet](#), Microsoft CEO Satya Nadella said that version 1 of HoloLens is will be more about developers and enterprise.

"In general Microsoft's approach will be always this dual-use focus, or this multi-focus," he said. "What we can uniquely do is bridge consumer to enterprise."

"I want every technology of ours to seek that out. In the HoloLens case, when I look at the interest, it's amazing how many are in hospitals, healthcare, retail. That's where I'm seeing the interest and we'll definitely go after it."

Nadella added that [Microsoft's move to buy Minecraft](#) was in part to "create a new genre of gaming for mixed reality".

"Gaming will always be a scenario and there will be other entertainment broadly. But, with the V.1 of HoloLens, I want us to push a lot more of the enterprise usage."

## OpenAI WebText public sample (record 219794)

{ "id": 219794, "ended": true, "length": 249, "text": "The first version of Microsoft's HoloLens will be aimed at enterprise use, and not gaming.\n\nAlthough gaming served one of the key demos used to demonstrate Microsoft's augmented reality headset HoloLens, it may be a while before it becomes the main focus of the device.\n\nSpeaking to Zdnet , Microsoft CEO Satya Nadella said that version 1 of HoloLens is will be more about developers and enterprise.\n\n\"In general Microsoft's approach will be always this dual-use focus, or this multi-focus,\" he said. \"What we can uniquely do is bridge consumer to enterprise.\n\n\"I want every technology of ours to seek that out. In the HoloLens case, when I look at the interest, it's amazing how many are in hospitals, healthcare, retail. That's where I'm seeing the interest and we'll definitely go after it.\n\nNadella added that Microsoft's move to buy Minecraft was in part to \"create a new genre of gaming for mixed reality\".\n\n\"Gaming will always be a scenario and there will be other entertainment broadly. But, with the V.1 of HoloLens, I want us to push a lot more of the enterprise usage.\""}